
Weather Lord: In Search Of The Shaman Xforce

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About This Game

Unleash the awesome power of nature in Weather Lord: In Search of the Shaman! An earthquake has devastated a once peaceful land and shattered the lives of its natives. But 5d3b920ae0

Title: Weather Lord: In Search of the Shaman

Genre: Casual, Indie, Simulation, Strategy

Developer:

Yustas Game Studio, Alawar Entertainment

Publisher:

Buka Entertainment

Release

English,German,Russian,Korean,Polish,Czech,Japanese

weather lord in search of the shaman. weather lord in search of the shaman

Weather Lord: In Search of the Shaman is a time/resource management game and the third in the series. The Weather Lord series is similar to the 12 Labors of Hercules series, except more detailed with more things to manage. It has a good story, nice graphics, and detailed characters. As with most games in this genre, you gather resources (food, wood, gold, etc.), you can build several different building types that can be upgraded (sawmills, gold mines, grainmills, etc.), repair things, use various power ups and try to beat the timer. Where the Weather Lord series differs from others in this genre are the weather tools. Sun to dry up, clouds to grow, and others. I recommend this game and series if you like the genre.. Weather Lord: In Search of the Shaman is a time/resource management game and the third in the series. The Weather Lord series is similar to the 12 Labors of Hercules series, except more detailed with more things to manage. It has a good story, nice graphics, and detailed characters. As with most games in this genre, you gather resources (food, wood, gold, etc.), you can build several different building types that can be upgraded (sawmills, gold mines, grainmills, etc.), repair things, use various power ups and try to beat the timer. Where the Weather Lord series differs from others in this genre are the weather tools. Sun to dry up, clouds to grow, and others. I recommend this game and series if you like the genre.. After an earthquake, Maximus decides to investigate. However, the path to save the world is quite hard as Ogres are being manipulated, Shrapnel is kidnapped and the only way to restore the land and to

save everyone is to use weather manipulating items! This game is set before Victor's chronicles of life (him being Maximus's descendant), which are the next games. Weather Lord: In Search of the Shaman is the first real game set in the now universe of the series. The plot is quite simple, though Shrapnel as the damsel in distress is quite cliché - she should have been used more wisely. Anyway, I didn't expect some betrayal from one of the heroes, so there are still some twists. The gameplay is reduced to four elements: wind, sun, rain and thunder. However, the rest is the same as for the other games: you have workers for collecting resources (food, wood, gold), warriors to defeat enemies (and they can turn into some upgraded warriors thanks to the elements). Rain is mainly used for grow crops and trees, for the gold, a worker is needed and sun, wind and thunder are mainly used for towers or for obstacles. You can also build sawmills, mills, forges or houses to help the increase of workers or resources. Towers, as you can guess, are for attack/defense against enemies. When you play this game after the new ones, you can't whine about missing the ice or the dock on your screen with the elements: they're improvements. But true, it's making the game more challenging. In Search of the Shaman is already challenging: altars with bonuses or crystals for turning all your warriors into a specific types are always situated far away, so you have to think about some strategy. Comparing to the other games, I found this one less challenging but still some of the levels aren't so easy. For the rest (graphics and music), it's decent and enjoyable. In Search of the Shaman is a nice introduction to what Victor will be facing in the series and is also a nice background story for the universe, too bad we didn't have more Maximus and Shrapnel, as she could have been more useful (like Olivia later) or used more wisely. Anyway, it's a good game, so, why not? After all, the use of the elements are quite well-thought, so, for anyone wanting a good time management game, you can invest your money in the whole series (I don't know if the two first games are worthy but at least, everything from this one till the rest is very interesting).. After an earthquake, Maximus decides to investigate. However, the path to save the world is quite hard as Ogres are being manipulated, Shrapnel is kidnapped and the only way to restore the land and to save everyone is to use weather manipulating items! This game is set before Victor's chronicles of life (him being Maximus's descendant), which are the next games. 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